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An Introduction to Numerical Methods and Analysis - James F. Epperson 2013-06-06

Praise for the First Edition ". . . outstandingly appealing with regard to its style, contents, considerations of requirements of practice, choice of examples, and exercises." —Zentrablatt Math ". . . carefully structured with many detailed worked examples . . ." —The Mathematical Gazette ". . . an up-to-date and user-friendly account . . ." —Mathematika An Introduction to Numerical Methods and Analysis addresses the mathematics underlying approximation and scientific computing and successfully explains where approximation methods come from, why they sometimes work (or don't work), and when to use one of the many techniques that are available. Written in a style that emphasizes readability and usefulness for the numerical methods novice, the book begins with basic, elementary material and gradually builds up to more advanced topics. A selection of concepts required for the study of computational mathematics is introduced, and simple approximations using Taylor's Theorem are also treated in some depth. The text includes exercises that run the gamut from simple hand computations, to challenging derivations and minor proofs, to programming exercises. A greater emphasis on applied exercises as well as the cause and effect associated with numerical mathematics is featured throughout the book. An Introduction to Numerical Methods and Analysis is the ideal text for students in advanced undergraduate mathematics and engineering courses who are interested in gaining an understanding of numerical methods and numerical analysis.

Solutions Manual to accompany An Introduction to Numerical Methods and Analysis - James F. Epperson 2021-09-15

A solutions manual to accompany An Introduction to Numerical Methods and Analysis, Third Edition An Introduction to Numerical Methods and Analysis helps students gain a solid understanding of a wide range of numerical approximation methods for solving problems of mathematical analysis. Designed for entry-level courses on the subject, this popular textbook maximizes teaching flexibility by first covering basic topics before gradually moving to more advanced material in each chapter and section. Throughout the text, students are provided clear and accessible guidance on a wide range of numerical methods and analysis techniques, including root-finding, numerical integration, interpolation, solution of systems of equations, and many others. This fully revised third edition contains new sections on higher-order difference methods, the bisection and inertia method for computing eigenvalues of a symmetric matrix, a completely re-written section on different methods for Poisson equations, and spectral methods for higher-dimensional problems. New problem sets—ranging in difficulty from simple computations to challenging derivations and proofs—are complemented by computer programming exercises, illustrative examples, and sample code. This acclaimed textbook: Explains how to both construct and evaluate approximations for accuracy and performance Covers both elementary concepts and tools and higher-level methods and solutions Features new and updated material reflecting new trends and applications in the field Contains an introduction to key concepts, a calculus review, an updated primer on computer arithmetic, a brief history of scientific computing, a survey of computer languages and software, and a revised literature review Includes an appendix of proofs of selected theorems and author-hosted companion website with additional exercises, application models, and supplemental resources

The Algorithm Design Manual - Steven S Skiena 2009-04-05

This newly expanded and updated second edition of the best-selling classic continues to take the "mystery" out of designing algorithms, and analyzing their efficacy and efficiency. Expanding on the first edition, the book now serves as the primary textbook of choice for algorithm design courses while maintaining its status as the premier practical reference guide to algorithms for programmers, researchers, and students. The reader-friendly Algorithm Design Manual provides straightforward

access to combinatorial algorithms technology, stressing design over analysis. The first part, Techniques, provides accessible instruction on methods for designing and analyzing computer algorithms. The second part, Resources, is intended for browsing and reference, and comprises the catalog of algorithmic resources, implementations and an extensive bibliography. NEW to the second edition: • Doubles the tutorial material and exercises over the first edition • Provides full online support for lecturers, and a completely updated and improved website component with lecture slides, audio and video • Contains a unique catalog identifying the 75 algorithmic problems that arise most often in practice, leading the reader down the right path to solve them • Includes several NEW "war stories" relating experiences from real-world applications • Provides up-to-date links leading to the very best algorithm implementations available in C, C++, and Java

Scientific Computing - Michael T. Heath 2018-11-14

This book differs from traditional numerical analysis texts in that it focuses on the motivation and ideas behind the algorithms presented rather than on detailed analyses of them. It presents a broad overview of methods and software for solving mathematical problems arising in computational modeling and data analysis, including proper problem formulation, selection of effective solution algorithms, and interpretation of results.? In the 20 years since its original publication, the modern, fundamental perspective of this book has aged well, and it continues to be used in the classroom. This Classics edition has been updated to include pointers to Python software and the Chebfun package, expansions on barycentric formulation for Lagrange polynomial interpretation and stochastic methods, and the availability of about 100 interactive educational modules that dynamically illustrate the concepts and algorithms in the book. Scientific Computing: An Introductory Survey, Second Edition is intended as both a textbook and a reference for computationally oriented disciplines that need to solve mathematical problems.

A Survey of Computational Physics - Rubin H. Landau 2011-10-30

Computational physics is a rapidly growing subfield of computational science, in large part because computers can solve previously intractable problems or simulate natural processes that do not have analytic solutions. The next step beyond Landau's First Course in Scientific Computing and a follow-up to Landau and Páez's Computational Physics, this text presents a broad survey of key topics in computational physics for advanced undergraduates and beginning graduate students, including new discussions of visualization tools, wavelet analysis, molecular dynamics, and computational fluid dynamics. By treating science, applied mathematics, and computer science together, the book reveals how this knowledge base can be applied to a wider range of real-world problems than computational physics texts normally address. Designed for a one- or two-semester course, A Survey of Computational Physics will also interest anyone who wants a reference on or practical experience in the basics of computational physics. Accessible to advanced undergraduates Real-world problem-solving approach Java codes and applets integrated with text Companion Web site includes videos of lectures

Introduction to Computational Mathematics - Xin-She Yang 2014-11-26

This unique book provides a comprehensive introduction to computational mathematics, which forms an essential part of contemporary numerical algorithms, scientific computing and optimization. It uses a theorem-free approach with just the right balance between mathematics and numerical algorithms. This edition covers all major topics in computational mathematics with a wide range of carefully selected numerical algorithms, ranging from the root-finding algorithm, numerical integration, numerical methods of partial differential equations, finite element methods, optimization algorithms, stochastic models, nonlinear curve-fitting to data modelling, bio-inspired algorithms and swarm intelligence. This book is especially suitable for both

undergraduates and graduates in computational mathematics, numerical algorithms, scientific computing, mathematical programming, artificial intelligence and engineering optimization. Thus, it can be used as a textbook and/or reference book.

Numerical Algorithms - Justin Solomon 2015-06-24

Numerical Algorithms: Methods for Computer Vision, Machine Learning, and Graphics presents a new approach to numerical analysis for modern computer scientists. Using examples from a broad base of computational tasks, including data processing, computational photography, and animation, the textbook introduces numerical modeling and algorithmic design

Understanding Least Squares Estimation and Geomatics Data

Analysis - John Olusegun Ogundare 2018-10-10

Provides a modern approach to least squares estimation and data analysis for undergraduate land surveying and geomatics programs Rich in theory and concepts, this comprehensive book on least square estimation and data analysis provides examples that are designed to help students extend their knowledge to solving more practical problems. The sample problems are accompanied by suggested solutions, and are challenging, yet easy enough to manually work through using simple computing devices, and chapter objectives provide an overview of the material contained in each section. Understanding Least Squares Estimation and Geomatics Data Analysis begins with an explanation of survey observables, observations, and their stochastic properties. It reviews matrix structure and construction and explains the needs for adjustment. Next, it discusses analysis and error propagation of survey observations, including the application of heuristic rule for covariance propagation. Then, the important elements of statistical distributions commonly used in geomatics are discussed. Main topics of the book include: concepts of datum definitions; the formulation and linearization of parametric, conditional and general model equations involving typical geomatics observables; geomatics problems; least squares adjustments of parametric, conditional and general models; confidence region estimation; problems of network design and pre-analysis; three-dimensional geodetic network adjustment; nuisance parameter elimination and the sequential least squares adjustment; post-adjustment data analysis and reliability; the problems of datum; mathematical filtering and prediction; an introduction to least squares collocation and the kriging methods; and more. Contains ample concepts/theory and content, as well as practical and workable examples Based on the author's manual, which he developed as a complete and comprehensive book for his Adjustment of Surveying Measurements and Special Topics in Adjustments courses Provides geomatics undergraduates and geomatics professionals with required foundational knowledge An excellent companion to Precision Surveying: The Principles and Geomatics Practice Understanding Least Squares Estimation and Geomatics Data Analysis is recommended for undergraduates studying geomatics, and will benefit many readers from a variety of geomatics backgrounds, including practicing surveyors/engineers who are interested in least squares estimation and data analysis, geomatics researchers, and software developers for geomatics.

A First Course in Numerical Methods - Uri M. Ascher 2011-07-14

Offers students a practical knowledge of modern techniques in scientific computing.

Quantum Computing - Eleanor G. Rieffel 2014-08-29

A thorough exposition of quantum computing and the underlying concepts of quantum physics, with explanations of the relevant mathematics and numerous examples. The combination of two of the twentieth century's most influential and revolutionary scientific theories, information theory and quantum mechanics, gave rise to a radically new view of computing and information. Quantum information processing explores the implications of using quantum mechanics instead of classical mechanics to model information and its processing. Quantum computing is not about changing the physical substrate on which computation is done from classical to quantum but about changing the notion of computation itself, at the most basic level. The fundamental unit of computation is no longer the bit but the quantum bit or qubit. This comprehensive introduction to the field offers a thorough exposition of quantum computing and the underlying concepts of quantum physics, explaining all the relevant mathematics and offering numerous examples. With its careful development of concepts and thorough explanations, the book makes quantum computing accessible to students and professionals in mathematics, computer science, and engineering. A reader with no prior knowledge of quantum physics (but with sufficient knowledge of linear algebra) will be able to gain a fluent understanding by working

through the book.

The Book of R - Tilman M. Davies 2016-07-16

The Book of R is a comprehensive, beginner-friendly guide to R, the world's most popular programming language for statistical analysis. Even if you have no programming experience and little more than a grounding in the basics of mathematics, you'll find everything you need to begin using R effectively for statistical analysis. You'll start with the basics, like how to handle data and write simple programs, before moving on to more advanced topics, like producing statistical summaries of your data and performing statistical tests and modeling. You'll even learn how to create impressive data visualizations with R's basic graphics tools and contributed packages, like ggplot2 and ggvis, as well as interactive 3D visualizations using the rgl package. Dozens of hands-on exercises (with downloadable solutions) take you from theory to practice, as you learn: -The fundamentals of programming in R, including how to write data frames, create functions, and use variables, statements, and loops -Statistical concepts like exploratory data analysis, probabilities, hypothesis tests, and regression modeling, and how to execute them in R -How to access R's thousands of functions, libraries, and data sets -How to draw valid and useful conclusions from your data -How to create publication-quality graphics of your results Combining detailed explanations with real-world examples and exercises, this book will provide you with a solid understanding of both statistics and the depth of R's functionality. Make The Book of R your doorway into the growing world of data analysis.

Scientific Computing and Differential Equations - Gene H. Golub 1992

A book that emphasizes the importance of solving differential equations on a computer, which comprises a large part of what has come to be called scientific computing. An introductory chapter on this topic gives an overview of modern scientific computing, outlining its applications and placing the subject in a larger context.

Numerical Optimization - Jorge Nocedal 2006-12-11

Optimization is an important tool used in decision science and for the analysis of physical systems used in engineering. One can trace its roots to the Calculus of Variations and the work of Euler and Lagrange. This natural and reasonable approach to mathematical programming covers numerical methods for finite-dimensional optimization problems. It begins with very simple ideas progressing through more complicated concepts, concentrating on methods for both unconstrained and constrained optimization.

Numerical Python - Robert Johansson 2018-12-24

Leverage the numerical and mathematical modules in Python and its standard library as well as popular open source numerical Python packages like NumPy, SciPy, FiPy, matplotlib and more. This fully revised edition, updated with the latest details of each package and changes to Jupyter projects, demonstrates how to numerically compute solutions and mathematically model applications in big data, cloud computing, financial engineering, business management and more. Numerical Python, Second Edition, presents many brand-new case study examples of applications in data science and statistics using Python, along with extensions to many previous examples. Each of these demonstrates the power of Python for rapid development and exploratory computing due to its simple and high-level syntax and multiple options for data analysis. After reading this book, readers will be familiar with many computing techniques including array-based and symbolic computing, visualization and numerical file I/O, equation solving, optimization, interpolation and integration, and domain-specific computational problems, such as differential equation solving, data analysis, statistical modeling and machine learning. What You'll Learn Work with vectors and matrices using NumPy Plot and visualize data with Matplotlib Perform data analysis tasks with Pandas and SciPy Review statistical modeling and machine learning with statsmodels and scikit-learn Optimize Python code using Numba and Cython Who This Book Is For Developers who want to understand how to use Python and its related ecosystem for numerical computing.

Numerical Methods for Large Eigenvalue Problems - Yousef Saad 2011-01-01

This revised edition discusses numerical methods for computing eigenvalues and eigenvectors of large sparse matrices. It provides an in-depth view of the numerical methods that are applicable for solving matrix eigenvalue problems that arise in various engineering and scientific applications. Each chapter was updated by shortening or deleting outdated topics, adding topics of more recent interest, and adapting the Notes and References section. Significant changes have been made to Chapters 6 through 8, which describe algorithms and their

implementations and now include topics such as the implicit restart techniques, the Jacobi-Davidson method, and automatic multilevel substructuring.

Numerical Mathematics and Computing - E. Ward Cheney

2012-05-15

Authors Ward Cheney and David Kincaid show students of science and engineering the potential computers have for solving numerical problems and give them ample opportunities to hone their skills in programming and problem solving. NUMERICAL MATHEMATICS AND COMPUTING, 7th Edition also helps students learn about errors that inevitably accompany scientific computations and arms them with methods for detecting, predicting, and controlling these errors. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Computational Complexity - Sanjeev Arora 2009-04-20

New and classical results in computational complexity, including interactive proofs, PCP, derandomization, and quantum computation. Ideal for graduate students.

Density Ratio Estimation in Machine Learning - Masashi Sugiyama 2012-02-20

This book introduces theories, methods and applications of density ratio estimation, a newly emerging paradigm in the machine learning community.

Introduction to High Performance Computing for Scientists and Engineers - Georg Hager 2010-07-02

Written by high performance computing (HPC) experts, Introduction to High Performance Computing for Scientists and Engineers provides a solid introduction to current mainstream computer architecture, dominant parallel programming models, and useful optimization strategies for scientific HPC. From working in a scientific computing center, the author

Quantum Computation and Quantum Information - Michael A. Nielsen 2000-10-23

First-ever comprehensive introduction to the major new subject of quantum computing and quantum information.

Numerical computing with IEEE floating point arithmetic - Michael L. Overton 2001-01-01

This title provides an easily accessible yet detailed discussion of IEEE Std 754-1985, arguably the most important standard in the computer industry. The result of an unprecedented cooperation between academic computer scientists and the cutting edge of industry, it is supported by virtually every modern computer. Other topics include the floating point architecture of the Intel microprocessors and a discussion of programming language support for the standard.

Nonlinear Physics with Maple for Scientists and Engineers - Richard H. Enns 2012-12-06

Philosophy of the Text This text presents an introductory survey of the basic concepts and applied mathematical methods of nonlinear science as well as an introduction to some simple related nonlinear experimental activities. Students in engineering, physics, chemistry, mathematics, computing science, and biology should be able to successfully use this book. In an effort to provide the reader with a cutting edge approach to one of the most dynamic, often subtle, complex, and still rapidly evolving, areas of modern research-nonlinear physics-we have made extensive use of the symbolic, numeric, and plotting capabilities of the Maple software system applied to examples from these disciplines. No prior knowledge of Maple or computer programming is assumed, the reader being gently introduced to Maple as an auxiliary tool as the concepts of nonlinear science are developed. The CD-ROM provided with this book gives a wide variety of illustrative nonlinear examples solved with Maple. In addition, numerous annotated examples are sprinkled throughout the text and also placed on the CD. An accompanying set of experimental activities keyed to the theory developed in Part I of the book is given in Part II. These activities allow the student the option of "hands on" experience in exploring nonlinear phenomena in the REAL world. Although the experiments are easy to perform, they give rise to experimental and theoretical complexities which are not to be underestimated.

Data Mining: Concepts and Techniques - Jiawei Han 2011-06-09

Data Mining: Concepts and Techniques provides the concepts and techniques in processing gathered data or information, which will be used in various applications. Specifically, it explains data mining and the tools used in discovering knowledge from the collected data. This book is referred as the knowledge discovery from data (KDD). It focuses on the feasibility, usefulness, effectiveness, and scalability of techniques of large data sets. After describing data mining, this edition explains the

methods of knowing, preprocessing, processing, and warehousing data. It then presents information about data warehouses, online analytical processing (OLAP), and data cube technology. Then, the methods involved in mining frequent patterns, associations, and correlations for large data sets are described. The book details the methods for data classification and introduces the concepts and methods for data clustering. The remaining chapters discuss the outlier detection and the trends, applications, and research frontiers in data mining. This book is intended for Computer Science students, application developers, business professionals, and researchers who seek information on data mining. Presents dozens of algorithms and implementation examples, all in pseudo-code and suitable for use in real-world, large-scale data mining projects Addresses advanced topics such as mining object-relational databases, spatial databases, multimedia databases, time-series databases, text databases, the World Wide Web, and applications in several fields Provides a comprehensive, practical look at the concepts and techniques you need to get the most out of your data

Distributed Optimization and Statistical Learning Via the Alternating Direction Method of Multipliers - Stephen Boyd 2011

Surveys the theory and history of the alternating direction method of multipliers, and discusses its applications to a wide variety of statistical and machine learning problems of recent interest, including the lasso, sparse logistic regression, basis pursuit, covariance selection, support vector machines, and many others.

Information, Physics, and Computation - Marc Mézard 2009-01-22

A very active field of research is emerging at the frontier of statistical physics, theoretical computer science/discrete mathematics, and coding/information theory. This book sets up a common language and pool of concepts, accessible to students and researchers from each of these fields.

Scientific Computing with Case Studies - Dianne P. O'Leary 2009-03-19

This book is a practical guide to the numerical solution of linear and nonlinear equations, differential equations, optimization problems, and eigenvalue problems. It treats standard problems and introduces important variants such as sparse systems, differential-algebraic equations, constrained optimization, Monte Carlo simulations, and parametric studies. Stability and error analysis are emphasized, and the Matlab algorithms are grounded in sound principles of software design and understanding of machine arithmetic and memory management. Nineteen case studies provide experience in mathematical modeling and algorithm design, motivated by problems in physics, engineering, epidemiology, chemistry, and biology. The topics included go well beyond the standard first-course syllabus, introducing important problems such as differential-algebraic equations and conic optimization problems, and important solution techniques such as continuation methods. The case studies cover a wide variety of fascinating applications, from modeling the spread of an epidemic to determining truss configurations.

Mathematics for Machine Learning - Marc Peter Deisenroth 2020-04-23

The fundamental mathematical tools needed to understand machine learning include linear algebra, analytic geometry, matrix decompositions, vector calculus, optimization, probability and statistics. These topics are traditionally taught in disparate courses, making it hard for data science or computer science students, or professionals, to efficiently learn the mathematics. This self-contained textbook bridges the gap between mathematical and machine learning texts, introducing the mathematical concepts with a minimum of prerequisites. It uses these concepts to derive four central machine learning methods: linear regression, principal component analysis, Gaussian mixture models and support vector machines. For students and others with a mathematical background, these derivations provide a starting point to machine learning texts. For those learning the mathematics for the first time, the methods help build intuition and practical experience with applying mathematical concepts. Every chapter includes worked examples and exercises to test understanding. Programming tutorials are offered on the book's web site.

Modern Computer Arithmetic - Richard P. Brent 2010-11-25

Modern Computer Arithmetic focuses on arbitrary-precision algorithms for efficiently performing arithmetic operations such as addition, multiplication and division, and their connections to topics such as modular arithmetic, greatest common divisors, the Fast Fourier Transform (FFT), and the computation of elementary and special functions. Brent and Zimmermann present algorithms that are ready to implement in your favourite language, while keeping a high-level description and avoiding too low-level or machine-dependent details. The book is intended for anyone interested in the design and implementation

of efficient high-precision algorithms for computer arithmetic, and more generally efficient multiple-precision numerical algorithms. It may also be used in a graduate course in mathematics or computer science, for which exercises are included. These vary considerably in difficulty, from easy to small research projects, and expand on topics discussed in the text. Solutions to selected exercises are available from the authors.

Numerical Partial Differential Equations: Finite Difference

Methods - J.W. Thomas 2013-12-01

What makes this book stand out from the competition is that it is more computational. Once done with both volumes, readers will have the tools to attack a wider variety of problems than those worked out in the competitors' books. The author stresses the use of technology throughout the text, allowing students to utilize it as much as possible.

An Introduction to Computational Physics - Tao Pang 2006-01-19

This advanced textbook provides an introduction to the basic methods of computational physics.

Numerical Analysis - Richard L. Burden 2010-08-09

This well-respected text gives an introduction to the theory and application of modern numerical approximation techniques for students taking a one- or two-semester course in numerical analysis. With an accessible treatment that only requires a calculus prerequisite, Burden and Faires explain how, why, and when approximation techniques can be expected to work, and why, in some situations, they fail. A wealth of examples and exercises develop students' intuition, and demonstrate the subject's practical applications to important everyday problems in math, computing, engineering, and physical science disciplines. The first book of its kind built from the ground up to serve a diverse undergraduate audience, three decades later Burden and Faires remains the definitive introduction to a vital and practical subject. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

R for Data Science - Hadley Wickham 2016-12-12

Learn how to use R to turn raw data into insight, knowledge, and understanding. This book introduces you to R, RStudio, and the tidyverse, a collection of R packages designed to work together to make data science fast, fluent, and fun. Suitable for readers with no previous programming experience, R for Data Science is designed to get you doing data science as quickly as possible. Authors Hadley Wickham and Garrett Golemund guide you through the steps of importing, wrangling, exploring, and modeling your data and communicating the results. You'll get a complete, big-picture understanding of the data science cycle, along with basic tools you need to manage the details. Each section of the book is paired with exercises to help you practice what you've learned along the way. You'll learn how to: Wrangle—transform your datasets into a form convenient for analysis Program—learn powerful R tools for solving data problems with greater clarity and ease Explore—examine your data, generate hypotheses, and quickly test them Model—provide a low-dimensional summary that captures true "signals" in your dataset Communicate—learn R Markdown for integrating prose, code, and results

The Data Science Design Manual - Steven S. Skiena 2017-07-01

This engaging and clearly written textbook/reference provides a must-have introduction to the rapidly emerging interdisciplinary field of data science. It focuses on the principles fundamental to becoming a good data scientist and the key skills needed to build systems for collecting, analyzing, and interpreting data. The Data Science Design Manual is a source of practical insights that highlights what really matters in analyzing data, and provides an intuitive understanding of how these core concepts can be used. The book does not emphasize any particular programming language or suite of data-analysis tools, focusing instead on high-level discussion of important design principles. This easy-to-read text ideally serves the needs of undergraduate and early graduate students embarking on an "Introduction to Data Science" course. It reveals how this discipline sits at the intersection of statistics, computer science, and machine learning, with a distinct heft and character of its own. Practitioners in these and related fields will find this book perfect for self-study as well. Additional learning tools: Contains "War Stories," offering perspectives on how data science applies in the real world Includes "Homework Problems," providing a wide range of exercises and projects for self-study Provides a complete set of lecture slides and online video lectures at www.data-manual.com Provides "Take-Home Lessons," emphasizing the big-picture concepts to learn from each chapter Recommends exciting "Kaggle Challenges" from the online platform Kaggle Highlights "False Starts," revealing the subtle reasons why certain approaches fail Offers examples taken from the data science

television show "The Quant Shop" (www.quant-shop.com)

Riemann Problems and Jupyter Solutions - David I. Ketcheson 2020-06-26

This book addresses an important class of mathematical problems (the Riemann problem) for first-order hyperbolic partial differential equations (PDEs), which arise when modeling wave propagation in applications such as fluid dynamics, traffic flow, acoustics, and elasticity. The solution of the Riemann problem captures essential information about these models and is the key ingredient in modern numerical methods for their solution. This book covers the fundamental ideas related to classical Riemann solutions, including their special structure and the types of waves that arise, as well as the ideas behind fast approximate solvers for the Riemann problem. The emphasis is on the general ideas, but each chapter delves into a particular application. Riemann Problems and Jupyter Solutions is available in electronic form as a collection of Jupyter notebooks that contain executable computer code and interactive figures and animations, allowing readers to grasp how the concepts presented are affected by important parameters and to experiment by varying those parameters themselves. The only interactive book focused entirely on the Riemann problem, it develops each concept in the context of a specific physical application, helping readers apply physical intuition in learning mathematical concepts. Graduate students and researchers working in the analysis and/or numerical solution of hyperbolic PDEs will find this book of interest. This includes mathematicians, as well as scientists and engineers, working on wave propagation problems. Educators interested in developing instructional materials using Jupyter notebooks will also find this book useful. The book is appropriate for courses in Numerical Methods for Hyperbolic PDEs and Analysis of Hyperbolic PDEs, and it can be a great supplement for courses in computational fluid dynamics, acoustics, and gas dynamics.

Scientific Computing with Python - Second Edition - CLAUS. FUHRER 2021-07-23

Leverage this example-packed, comprehensive guide for all your Python computational needs Key Features: Learn the first steps within Python to highly specialized concepts Explore examples and code snippets taken from typical programming situations within scientific computing. Delve into essential computer science concepts like iterating, object-oriented programming, testing, and MPI presented in strong connection to applications within scientific computing. Book Description: Python has tremendous potential within the scientific computing domain. This updated edition of Scientific Computing with Python features new chapters on graphical user interfaces, efficient data processing, and parallel computing to help you perform mathematical and scientific computing efficiently using Python. This book will help you to explore new Python syntax features and create different models using scientific computing principles. The book presents Python alongside mathematical applications and demonstrates how to apply Python concepts in computing with the help of examples involving Python 3.8. You'll use pandas for basic data analysis to understand the modern needs of scientific computing, and cover data module improvements and built-in features. You'll also explore numerical computation modules such as NumPy and SciPy, which enable fast access to highly efficient numerical algorithms. By learning to use the plotting module Matplotlib, you will be able to represent your computational results in talks and publications. A special chapter is devoted to SymPy, a tool for bridging symbolic and numerical computations. By the end of this Python book, you'll have gained a solid understanding of task automation and how to implement and test mathematical algorithms within the realm of scientific computing. What You Will Learn: Understand the building blocks of computational mathematics, linear algebra, and related Python objects Use Matplotlib to create high-quality figures and graphics to draw and visualize results Apply object-oriented programming (OOP) to scientific computing in Python Discover how to use pandas to enter the world of data processing Handle exceptions for writing reliable and usable code Cover manual and automatic aspects of testing for scientific programming Get to grips with parallel computing to increase computation speed Who this book is for: This book is for students with a mathematical background, university teachers designing modern courses in programming, data scientists, researchers, developers, and anyone who wants to perform scientific computation in Python.

Scientific Computing with MATLAB and Octave - Alfio Quarteroni 2010-05-30

Preface to the First Edition This textbook is an introduction to Scientific Computing. We will illustrate several numerical methods for the computer solution of certain classes of mathematical problems that

cannot be faced by paper and pencil. We will show how to compute the zeros or the integrals of continuous functions, solve linear systems, approximate functions by polynomials and construct accurate approximations for the solution of differential equations. With this aim, in Chapter 1 we will illustrate the rules of the game that computers adopt when storing and operating with real and complex numbers, vectors and matrices. In order to make our presentation concrete and appealing we will adopt the programming environment MATLAB as a faithful companion. We will gradually discover its principal commands, statements and constructs. We will show how to execute all the algorithms that we introduce throughout the book. This will enable us to furnish an immediate quantitative assessment of their theoretical properties such as stability, accuracy and complexity. We will solve several problems that will be raised through exercises and examples, often stemming from scientific applications.

Python for Data Analysis - Wes McKinney 2017-09-25

Get complete instructions for manipulating, processing, cleaning, and crunching datasets in Python. Updated for Python 3.6, the second edition of this hands-on guide is packed with practical case studies that show you how to solve a broad set of data analysis problems effectively. You'll learn the latest versions of pandas, NumPy, IPython, and Jupyter in the process. Written by Wes McKinney, the creator of the Python pandas project, this book is a practical, modern introduction to data science tools in Python. It's ideal for analysts new to Python and for Python programmers new to data science and scientific computing. Data files and related material are available on GitHub. Use the IPython shell and Jupyter notebook for exploratory computing Learn basic and advanced features in NumPy (Numerical Python) Get started with data analysis tools in the pandas library Use flexible tools to load, clean, transform, merge, and reshape data Create informative visualizations with matplotlib Apply the pandas groupby facility to slice, dice, and summarize datasets Analyze and manipulate regular and irregular time series data Learn how to solve real-world data analysis problems with thorough, detailed examples

Numerical Methods in Scientific Computing: - Germund Dahlquist 2008-09-04

This work addresses the increasingly important role of numerical methods in science and engineering. It combines traditional and well-developed topics with other material such as interval arithmetic, elementary functions, operator series, convergence acceleration, and continued fractions.

Neutrino Hunters - Ray Jayawardhana 2013-12-10

Winner of the Canadian Science Writers Association 2014 Science in Society Book Award A Publishers Weekly Top 10 Science Book of the

Season A Book to Watch Out For, The New Yorker's Page-Turner Blog A Los Angeles Times Gift Guide Selection One of the Best Physics Books of 2013, Cocktail Party Physics Blog, Scientific American Detective thriller meets astrophysics in this adventure into neutrinos and the scientists who pursue them The incredibly small bits of matter we call neutrinos may hold the secret to why antimatter is so rare, how mighty stars explode as supernovae, what the universe was like just seconds after the big bang, and even the inner workings of our own planet. For more than eighty years, adventurous minds from around the world have been chasing these ghostly particles, trillions of which pass through our bodies every second. Extremely elusive and difficult to pin down, neutrinos are not unlike the brilliant and eccentric scientists who doggedly pursue them. In *Neutrino Hunters*, the renowned astrophysicist and award-winning writer Ray Jayawardhana takes us on a thrilling journey into the shadowy world of neutrinos and the colorful lives of those who seek them. Demystifying particle science along the way, Jayawardhana tells a detective story with cosmic implications—interweaving tales of the sharp-witted theorist Wolfgang Pauli; the troubled genius Ettore Majorana; the harbinger of the atomic age Enrico Fermi; the notorious Cold War defector Bruno Pontecorvo; and the dynamic dream team of Marie and Pierre Curie. Then there are the scientists of today who have caught the neutrino bug, and whose experimental investigations stretch from a working nickel mine in Ontario to a long tunnel through a mountain in central Italy, from a nuclear waste site in New Mexico to a bay on the South China Sea, and from Olympic-size pools deep underground to a gigantic cube of Antarctic ice—called, naturally, IceCube. As Jayawardhana recounts a captivating saga of scientific discovery and celebrates a glorious human quest, he reveals why the next decade of neutrino hunting will redefine how we think about physics, cosmology, and our lives on Earth.

Guide to Scientific Computing in C++ - Joe Pitt-Francis 2012-02-15

This easy-to-read textbook/reference presents an essential guide to object-oriented C++ programming for scientific computing. With a practical focus on learning by example, the theory is supported by numerous exercises. Features: provides a specific focus on the application of C++ to scientific computing, including parallel computing using MPI; stresses the importance of a clear programming style to minimize the introduction of errors into code; presents a practical introduction to procedural programming in C++, covering variables, flow of control, input and output, pointers, functions, and reference variables; exhibits the efficacy of classes, highlighting the main features of object-orientation; examines more advanced C++ features, such as templates and exceptions; supplies useful tips and examples throughout the text, together with chapter-ending exercises, and code available to download from Springer.