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Handbook of Data Structures and Applications - Dinesh P. Mehta 2018-02-21
The Handbook of Data Structures and Applications was first published over a decade ago. This second edition aims to update the first by focusing on areas of research in data structures that have seen significant progress. While the discipline of data structures has not matured as rapidly as other areas of computer science, the book aims to update those areas that have seen advances. Retaining the seven-part structure of the first edition, the handbook begins with a review of introductory material, followed by a discussion of well-known classes of data structures, Priority Queues, Dictionary Structures, and Multidimensional structures. The editors next analyze miscellaneous data structures, which are well-known structures that elude easy classification. The book then addresses mechanisms and tools that were developed to facilitate the use of data structures in real programs. It concludes with an examination of the applications of data structures. Four new chapters have been added on Bloom Filters, Binary Decision Diagrams, Data Structures for Cheminformatics, and Data Structures for Big Data Stores, and updates have been made to other chapters that appeared in the first edition. The Handbook is invaluable for suggesting new ideas for research in data structures, and for revealing application contexts in which they can be deployed. Practitioners devising algorithms will gain insight into organizing data, allowing them to solve algorithmic problems more efficiently.
Mathematics of Quantum Computation and Quantum Technology - Louis Kauffman 2007-09-19
Research and development in the pioneering field of quantum computing involve just about every facet of science and engineering, including the significant areas of mathematics and physics. Based on the firm understanding that mathematics and physics are equal partners in the continuing study of quantum science, Mathematics of Quantum Computation and Quantum Technology explores the rapid mathematical advancements made in this field in recent years. Novel Viewpoints on Numerous Aspects of Quantum Computing and Technology Edited by a well-respected team of experts, this volume compiles contributions from specialists across various disciplines. It contains four main parts, beginning with topics in quantum computing that include quantum algorithms and hidden subgroups, quantum search, algorithmic complexity, and quantum simulation. The next section covers quantum technology, such as

mathematical tools, quantum wave functions, superconducting quantum computing interference devices (SQUIDs), and optical quantum computing. The section on quantum information deals with error correction, cryptography, entanglement, and communication. The final part explores topological quantum computation, knot theory, category algebra, and logic. The Tools You Need to Tackle the Next Generation of Quantum Technology This book facilitates both the construction of a common quantum language and the development of interdisciplinary quantum techniques, which will aid efforts in the pursuit of the ultimate goal-a "real" scalable quantum computer.

Algorithms and Theory of Computation Handbook, Second Edition, Volume 1 - Mikhail J. Atallah 2009-11-20 Algorithms and Theory of Computation Handbook, Second Edition: General Concepts and Techniques provides an up-to-date compendium of fundamental computer science topics and techniques. It also illustrates how the topics and techniques come together to deliver efficient solutions to important practical problems. Along with updating and revising many of the existing chapters, this second edition contains four new chapters that cover external memory and parameterized algorithms as well as computational number theory and algorithmic coding theory. This best-selling handbook continues to help computer professionals and engineers find significant information on various algorithmic topics. The expert contributors clearly define the terminology, present basic results and techniques, and offer a number of current references to the in-depth literature. They also provide a glimpse of the major research issues concerning the relevant topics.

Handbook of Approximation Algorithms and Metaheuristics - Teofilo F. Gonzalez 2018-05-15 Handbook of Approximation Algorithms and Metaheuristics, Second Edition reflects the tremendous growth in the field, over the past two decades. Through contributions from leading experts, this handbook provides a comprehensive introduction to the underlying theory and methodologies, as well as the various applications of approximation algorithms and metaheuristics. Volume 1 of this two-volume set deals primarily with methodologies and traditional applications. It includes restriction, relaxation, local ratio, approximation schemes, randomization, tabu search, evolutionary computation, local search, neural networks, and other metaheuristics. It also explores multi-objective optimization, reoptimization, sensitivity analysis, and stability. Traditional applications covered include: bin packing, multi-dimensional packing, Steiner trees, traveling salesperson, scheduling, and related problems. Volume 2 focuses on the contemporary and emerging applications of methodologies to problems in combinatorial optimization, computational geometry and graphs problems, as well as in large-scale and emerging application areas. It includes approximation algorithms and heuristics for clustering, networks (sensor and wireless), communication, bioinformatics search, streams, virtual communities, and more. About the Editor Teofilo F. Gonzalez is a professor emeritus of computer science at the University of California, Santa Barbara. He completed his Ph.D. in 1975 from the University of Minnesota. He taught at the University of Oklahoma, the Pennsylvania State University, and the University of Texas at Dallas, before joining the UCSB computer science faculty in 1984. He spent sabbatical leaves at the Monterrey Institute of Technology and Higher Education and Utrecht University. He is known for his highly cited pioneering research in the hardness of approximation; for his sublinear and best possible approximation algorithm for k-tMM clustering; for introducing the open-shop scheduling problem as well as algorithms for its solution that have found applications in numerous research areas; as well as for his research on problems in the areas of job scheduling, graph algorithms, computational geometry, message communication, wire routing, etc.

Handbook of Parallel Computing and Statistics - Erricos John Kontoghiorghes 2005-12-21 Technological improvements continue to push back the frontier of processor speed in modern computers. Unfortunately, the computational intensity demanded by modern research problems grows even faster. Parallel computing

has emerged as the most successful bridge to this computational gap, and many popular solutions have emerged based on its concepts

Game-Theoretical Models in Biology - Mark Broom 2013-03-27
Covering the major topics of evolutionary game theory, Game-Theoretical Models in Biology presents both abstract and practical mathematical models of real biological situations. It discusses the static aspects of game theory in a mathematically rigorous way that is appealing to mathematicians. In addition, the authors explore many applications of game theory to biology, making the text useful to biologists as well. The book describes a wide range of topics in evolutionary games, including matrix games, replicator dynamics, the hawk-dove game, and the prisoner's dilemma. It covers the evolutionarily stable strategy, a key concept in biological games, and offers in-depth details of the mathematical models. Most chapters illustrate how to use MATLAB® to solve various games. Important biological phenomena, such as the sex ratio of so many species being close to a half, the evolution of cooperative behavior, and the existence of adornments (for example, the peacock's tail), have been explained using ideas underpinned by game theoretical modeling. Suitable for readers studying and working at the interface of mathematics and the life sciences, this book shows how evolutionary game theory is used in the modeling of these diverse biological phenomena.

Design and Analysis of Bioavailability and Bioequivalence Studies - Shein-Chung Chow 2008-10-15
Preeminent Experts Update a Well-Respected BookTaking into account the regulatory and scientific developments that have occurred since the second edition, Design and Analysis of Bioavailability and Bioequivalence Studies, Third Edition provides a complete presentation of the latest progress of activities and results in bioavailability and bioequiva

A Guide to Algorithm Design - Anne Benoit 2013-08-27
Presenting a complementary perspective to standard books on algorithms, A Guide to Algorithm Design: Paradigms, Methods, and Complexity Analysis provides a roadmap for readers to determine the difficulty of an algorithmic problem by finding an optimal solution or proving complexity results. It gives a practical treatment of algorithmic complexity and guides readers in solving algorithmic problems. Divided into three parts, the book offers a comprehensive set of problems with solutions as well as in-depth case studies that demonstrate how to assess the complexity of a new problem. Part I helps readers understand the main design principles and design efficient algorithms. Part II covers polynomial reductions from NP-complete problems and approaches that go beyond NP-completeness. Part III supplies readers with tools and techniques to evaluate problem complexity, including how to determine which instances are polynomial and which are NP-hard. Drawing on the authors' classroom-tested material, this text takes readers step by step through the concepts and methods for analyzing algorithmic complexity. Through many problems and detailed examples, readers can investigate polynomial-time algorithms and NP-completeness and beyond.

Introduction to Reversible Computing - Kalyan S. Perumalla 2013-09-10
Few books comprehensively cover the software and programming aspects of reversible computing. Filling this gap, Introduction to Reversible Computing offers an expanded view of the field that includes the traditional energy-motivated hardware viewpoint as well as the emerging application-motivated software approach. Collecting scattered knowledge into one coherent account, the book provides a compendium of both classical and recently developed results on reversible computing. It explores up-and-coming theories, techniques, and tools for the application of reversible computing—the logical next step in the evolution of computing systems. The book covers theory, hardware and software aspects, fundamental limits, complexity analyses, practical algorithms, compilers, efficiency improvement techniques, and application areas. The topics span several areas of computer science, including high-performance computing, parallel/distributed systems, computational theory, compilers, power-aware computing, and supercomputing. The book presents sufficient material for newcomers to easily get started. It provides

citations to original articles on seminal results so that readers can consult the corresponding publications in the literature. Pointers to additional resources are included for more advanced topics. For those already familiar with a certain topic within reversible computing, the book can serve as a one-stop reference to other topics in the field.

Algorithms and Theory of Computation Handbook - Mikhail J. Atallah 1998-11-23 Algorithms and Theory of Computation Handbook is a comprehensive collection of algorithms and data structures that also covers many theoretical issues. It offers a balanced perspective that reflects the needs of practitioners, including emphasis on applications within discussions on theoretical issues. Chapters include information on finite precision issues as well as discussion of specific algorithms where algorithmic techniques are of special importance, including graph drawing, robotics, forming a VLSI chip, vision and image processing, data compression, and cryptography. The book also presents some advanced topics in combinatorial optimization and parallel/distributed computing. • applications areas where algorithms and data structuring techniques are of special importance • graph drawing • robot algorithms • VLSI layout • vision and image processing algorithms • scheduling • electronic cash • data compression • dynamic graph algorithms • on-line algorithms • multidimensional data structures • cryptography • advanced topics in combinatorial optimization and parallel/distributed computing

Computational Statistics Handbook with MATLAB - Wendy L. Martinez 2007-12-20 As with the bestselling first edition, Computational Statistics Handbook with MATLAB, Second Edition covers some of the most commonly used contemporary techniques in computational statistics. With a strong, practical focus on implementing the methods, the authors include algorithmic descriptions of the procedures as well as

Algorithms and Theory of Computation Handbook, Second Edition - Mikhail J. Atallah 2009-11-20 Algorithms and Theory of Computation Handbook, Second Edition: Special Topics and

Techniques provides an up-to-date compendium of fundamental computer science topics and techniques. It also illustrates how the topics and techniques come together to deliver efficient solutions to important practical problems. Along with updating and revising many of the existing chapters, this second edition contains more than 15 new chapters. This edition now covers self-stabilizing and pricing algorithms as well as the theories of privacy and anonymity, databases, computational games, and communication networks. It also discusses computational topology, natural language processing, and grid computing and explores applications in intensity-modulated radiation therapy, voting, DNA research, systems biology, and financial derivatives. This best-selling handbook continues to help computer professionals and engineers find significant information on various algorithmic topics. The expert contributors clearly define the terminology, present basic results and techniques, and offer a number of current references to the in-depth literature. They also provide a glimpse of the major research issues concerning the relevant topics.

The End of Error - John L. Gustafson 2017-06-26 The Future of Numerical Computing Written by one of the foremost experts in high-performance computing and the inventor of Gustafson's Law, The End of Error: Unum Computing explains a new approach to computer arithmetic: the universal number (unum). The unum encompasses all IEEE floating-point formats as well as fixed-point and exact integer arithmetic. This new number type obtains more accurate answers than floating-point arithmetic yet uses fewer bits in many cases, saving memory, bandwidth, energy, and power. A Complete Revamp of Computer Arithmetic from the Ground Up Richly illustrated in color, this groundbreaking book represents a fundamental change in how to perform calculations automatically. It illustrates how this novel approach can solve problems that have vexed engineers and scientists for decades, including problems that have been historically limited to serial processing. Suitable for Anyone Using Computers for Calculations The book is accessible to anyone who uses computers for technical calculations, with much of the book

only requiring high school math. The author makes the mathematics interesting through numerous analogies. He clearly defines jargon and uses color-coded boxes for mathematical formulas, computer code, important descriptions, and exercises.

Biological Computation - Ehud Lamm 2011-05-25
The area of biologically inspired computing, or biological computation, involves the development of new, biologically based techniques for solving difficult computational problems. A unified overview of computer science ideas inspired by biology, Biological Computation presents the most fundamental and significant concepts in this area. In the book, students discover that bacteria communicate, that DNA can be used for performing computations, how evolution solves optimization problems, that the way ants organize their nests can be applied to solve clustering problems, and what the human immune system can teach us about protecting computer networks. The authors discuss more biological examples such as these, along with the computational techniques developed from these scenarios. The text focuses on cellular automata, evolutionary computation, neural networks, and molecular computation. Each chapter explores the biological background, describes the computational techniques, gives examples of applications, discusses possible variants of the techniques, and includes exercises and solutions. The authors use the examples and exercises to illustrate key ideas and techniques. Clearly conveying the essence of the major computational approaches in the field, this book brings students to the point where they can either produce a working implementation of the techniques or effectively use one of the many available implementations. Moreover, the techniques discussed reflect fundamental principles that can be applied beyond bio-inspired computing. Supplementary material is available on Dr. Unger's website.

Mathematical and Algorithmic Foundations of the Internet - Fabrizio Luccio 2011-07-06
To truly understand how the Internet and Web are organized and function requires knowledge of mathematics and computation theory. Mathematical and Algorithmic Foundations of the Internet introduces the concepts and methods upon which computer networks rely and explores their applications to the Internet and Web. The book offers a unique approach to mathematical and algorithmic concepts, demonstrating their universality by presenting ideas and examples from various fields, including literature, history, and art. Progressing from fundamental concepts to more specific topics and applications, the text covers computational complexity and randomness, networks and graphs, parallel and distributed computing, and search engines. While the mathematical treatment is rigorous, it is presented at a level that can be grasped by readers with an elementary mathematical background. The authors also present a lighter side to this complex subject by illustrating how many of the mathematical concepts have counterparts in everyday life. The book provides in-depth coverage of the mathematical prerequisites and assembles a complete presentation of how computer networks function. It is a useful resource for anyone interested in the inner functioning, design, and organization of the Internet.

Temporal Data Mining - Theophano Mitsa 2010-03-10
Temporal data mining deals with the harvesting of useful information from temporal data. New initiatives in health care and business organizations have increased the importance of temporal information in data today. From basic data mining concepts to state-of-the-art advances, Temporal Data Mining covers the theory of this subject as well as its application in a variety of fields. It discusses the incorporation of temporality in databases as well as temporal data representation, similarity computation, data classification, clustering, pattern discovery, and prediction. The book also explores the use of temporal data mining in medicine and biomedical informatics, business and industrial applications, web usage mining, and spatiotemporal data mining. Along with various state-of-the-art algorithms, each chapter includes detailed references and short descriptions of relevant algorithms and techniques described in other references. In the appendices, the author explains how data mining fits the overall goal of an organization and how

these data can be interpreted for the purpose of characterizing a population. She also provides programs written in the Java language that implement some of the algorithms presented in the first chapter. Check out the author's blog at http://theophanomitsa.wordpress.com/

Statistical Design and Analysis of Stability Studies - Shein-Chung Chow 2007-05-30
The US Food and Drug Administration's Report to the Nation in 2004 and 2005 indicated that one of the top reasons for drug recall was that stability data did not support existing expiration dates. Pharmaceutical companies conduct stability studies to characterize the degradation of drug products and to estimate drug shelf life. Illustrating how stability studies play an important role in drug safety and quality assurance, Statistical Design and Analysis of Stability Studies presents the principles and methodologies in the design and analysis of stability studies. After introducing the basic concepts of stability testing, the book focuses on short-term stability studies and reviews several methods for estimating drug expiration dating periods. It then compares some commonly employed study designs and discusses both fixed and random batch statistical analyses. Following a chapter on the statistical methods for stability analysis under a linear mixed effects model, the book examines stability analyses with discrete responses, multiple components, and frozen drug products. In addition, the author provides statistical methods for dissolution testing and explores current issues and recent developments in stability studies. To ensure the safety of consumers, professionals in the field must carry out stability studies to determine the reliability of drug products during their expiration period. This book provides the material necessary for you to perform stability designs and analyses in pharmaceutical research and development.

Handbook of Approximate Bayesian Computation - Scott A. Sisson 2018-09-03
As the world becomes increasingly complex, so do the statistical models required to analyse the challenging problems ahead. For the very first time in a single volume, the Handbook of Approximate Bayesian Computation (ABC) presents an extensive overview of the theory, practice and application of ABC methods. These simple, but powerful statistical techniques, take

Bayesian statistics beyond the need to specify overly simplified models, to the setting where the model is defined only as a process that generates data. This process can be arbitrarily complex, to the point where standard Bayesian techniques based on working with tractable likelihood functions would not be viable. ABC methods finesse the problem of model complexity within the Bayesian framework by exploiting modern computational power, thereby permitting approximate Bayesian analyses of models that would otherwise be impossible to implement. The Handbook of ABC provides illuminating insight into the world of Bayesian modelling for intractable models for both experts and newcomers alike. It is an essential reference book for anyone interested in learning about and implementing ABC techniques to analyse complex models in the modern world.

A Computational Approach to Statistical Learning - Taylor Arnold 2019-01-23
A Computational Approach to Statistical Learning gives a novel introduction to predictive modeling by focusing on the algorithmic and numeric motivations behind popular statistical methods. The text contains annotated code to over 80 original reference functions. These functions provide minimal working implementations of common statistical learning algorithms. Every chapter concludes with a fully worked out application that illustrates predictive modeling tasks using a real-world dataset. The text begins with a detailed analysis of linear models and ordinary least squares. Subsequent chapters explore extensions such as ridge regression, generalized linear models, and additive models. The second half focuses on the use of general-purpose algorithms for convex optimization and their application to tasks in statistical learning. Models covered include the elastic net, dense neural networks, convolutional neural networks (CNNs), and spectral clustering. A unifying theme throughout the text is the use of optimization theory in the description of predictive models, with a particular focus on the singular value decomposition (SVD). Through this theme, the computational approach motivates and clarifies the relationships between various predictive models. Taylor Arnold is an assistant professor of statistics at the University of Richmond. His

work at the intersection of computer vision, natural language processing, and digital humanities has been supported by multiple grants from the National Endowment for the Humanities (NEH) and the American Council of Learned Societies (ACLS). His first book, Humanities Data in R, was published in 2015. Michael Kane is an assistant professor of biostatistics at Yale University. He is the recipient of grants from the National Institutes of Health (NIH), DARPA, and the Bill and Melinda Gates Foundation. His R package bigmemory won the Chamber's prize for statistical software in 2010. Bryan Lewis is an applied mathematician and author of many popular R packages, including irlba, doRedis, and threejs.

Algorithms in Bioinformatics - Wing-Kin Sung 2009-11-24
Thoroughly Describes Biological Applications, Computational Problems, and Various Algorithmic Solutions Developed from the author's own teaching material, Algorithms in Bioinformatics: A Practical Introduction provides an in-depth introduction to the algorithmic techniques applied in bioinformatics. For each topic, the author clearly details the bi

Stochastic Modelling for Systems Biology, Third Edition - Darren J. Wilkinson 2018-12-07
Since the first edition of Stochastic Modelling for Systems Biology, there have been many interesting developments in the use of "likelihood-free" methods of Bayesian inference for complex stochastic models. Having been thoroughly updated to reflect this, this third edition covers everything necessary for a good appreciation of stochastic kinetic modelling of biological networks in the systems biology context. New methods and applications are included in the book, and the use of R for practical illustration of the algorithms has been greatly extended. There is a brand new chapter on spatially extended systems, and the statistical inference chapter has also been extended with new methods, including approximate Bayesian computation (ABC). Stochastic Modelling for Systems Biology, Third Edition is now supplemented by an additional software library, written in Scala, described in a new appendix to the book. New in the Third Edition New chapter on spatially extended systems, covering the

spatial Gillespie algorithm for reaction diffusion master equation models in 1- and 2-d, along with fast approximations based on the spatial chemical Langevin equation Significantly expanded chapter on inference for stochastic kinetic models from data, covering ABC, including ABC-SMC Updated R package, including code relating to all of the new material New R package for parsing SBML models into simulatable stochastic Petri net models New open-source software library, written in Scala, replicating most of the functionality of the R packages in a fast, compiled, strongly typed, functional language Keeping with the spirit of earlier editions, all of the new theory is presented in a very informal and intuitive manner, keeping the text as accessible as possible to the widest possible readership. An effective introduction to the area of stochastic modelling in computational systems biology, this new edition adds additional detail and computational methods that will provide a stronger foundation for the development of more advanced courses in stochastic biological modelling.

Algorithms and Theory of Computation Handbook, Volume 2 - Mikhail J. Atallah 2019-10-18
Algorithms and Theory of Computation Handbook, Second Edition: Special Topics and Techniques provides an up-to-date compendium of fundamental computer science topics and techniques. It also illustrates how the topics and techniques come together to deliver efficient solutions to important practical problems. Along with updating and revising many of the existing chapters, this second edition contains more than 15 new chapters. This edition now covers self-stabilizing and pricing algorithms as well as the theories of privacy and anonymity, databases, computational games, and communication networks. It also discusses computational topology, natural language processing, and grid computing and explores applications in intensity-modulated radiation therapy, voting, DNA research, systems biology, and financial derivatives. This best-selling handbook continues to help computer professionals and engineers find significant information on various algorithmic topics. The expert contributors clearly define the terminology, present basic

results and techniques, and offer a number of current references to the in-depth literature. They also provide a glimpse of the major research issues concerning the relevant topics.

Algorithms for Linear-Quadratic Optimization - Vasile Sima 2021-12-17
This textbook offers theoretical, algorithmic and computational guidelines for solving the most frequently encountered linear-quadratic optimization problems. It provides an overview of recent advances in control and systems theory, numerical line algebra, numerical optimization, scientific computations and software engineering.

Elements of Statistical Computing - R.A. Thisted 2017-10-19
Statistics and computing share many close relationships. Computing now permeates every aspect of statistics, from pure description to the development of statistical theory. At the same time, the computational methods used in statistical work span much of computer science. Elements of Statistical Computing covers the broad usage of computing in statistics. It provides a comprehensive account of the most important computational statistics. Included are discussions of numerical analysis, numerical integration, and smoothing. The author give special attention to floating point standards and numerical analysis; iterative methods for both linear and nonlinear equation, such as Gauss-Seidel method and successive over-relaxation; and computational methods for missing data, such as the EM algorithm. Also covered are new areas of interest, such as the Kalman filter, projection-pursuit methods, density estimation, and other computer-intensive techniques.

Delaunay Mesh Generation - Siu-Wing Cheng 2016-04-19
Written by authors at the forefront of modern algorithms research, Delaunay Mesh Generation demonstrates the power and versatility of Delaunay meshers in tackling complex geometric domains ranging from polyhedra with internal boundaries to piecewise smooth surfaces. Covering both volume and surface meshes, the authors fully explain how and why these meshing algorithms work. The book is one of the first to integrate a vast amount of cutting-edge material on Delaunay triangulations. It begins with introducing the problem of mesh generation and describing algorithms for constructing Delaunay triangulations. The authors then present algorithms for generating high-quality meshes in polygonal and polyhedral domains. They also illustrate how to use restricted Delaunay triangulations to extend the algorithms to surfaces with ridges and patches and volumes with smooth surfaces. For researchers and graduate students, the book offers a rigorous theoretical analysis of mesh generation methods. It provides the necessary mathematical foundations and core theoretical results upon which researchers can build even better algorithms in the future. For engineers, the book shows how the algorithms work well in practice. It explains how to effectively implement them in the design and programming of mesh generation software.

Algorithms and Theory of Computation Handbook, Second Edition, Volume 2 - Mikhail J. Atallah 2009-11-20
Algorithms and Theory of Computation Handbook, Second Edition: Special Topics and Techniques provides an up-to-date compendium of fundamental computer science topics and techniques. It also illustrates how the topics and techniques come together to deliver efficient solutions to important practical problems. Along with updating and revising many of the existing chapters, this second edition contains more than 15 new chapters. This edition now covers self-stabilizing and pricing algorithms as well as the theories of privacy and anonymity, databases, computational games, and communication networks. It also discusses computational topology, natural language processing, and grid computing and explores applications in intensity-modulated radiation therapy, voting, DNA research, systems biology, and financial derivatives. This best-selling handbook continues to help computer professionals and engineers find significant information on various algorithmic topics. The expert contributors clearly define the terminology, present basic results and techniques, and offer a number of current references to the in-depth literature. They also provide a glimpse of the major research issues concerning the relevant topics.

Introduction to High Performance Computing for Scientists and Engineers - Georg Hager 2010-07-02

Written by high performance computing (HPC) experts, Introduction to High Performance Computing for Scientists and Engineers provides a solid introduction to current mainstream computer architecture, dominant parallel programming models, and useful optimization strategies for scientific HPC. From working in a scientific computing center, the author

Pattern Discovery in Bioinformatics - Laxmi Parida 2007-07-04

The computational methods of bioinformatics are being used more and more to process the large volume of current biological data. Promoting an understanding of the underlying biology that produces this data, Pattern Discovery in Bioinformatics: Theory and Algorithms provides the tools to study regularities in biological data. Taking a systema

Handbook of Computational Group Theory - Derek F. Holt 2005-01-13

The origins of computation group theory (CGT) date back to the late 19th and early 20th centuries. Since then, the field has flourished, particularly during the past 30 to 40 years, and today it remains a lively and active branch of mathematics. The Handbook of Computational Group Theory offers the first complete treatment of all the fundame

Wireless Sensor Networks - Damodar Reddy Edla 2020-11-23

Wireless Sensor Networks: Evolutionary Algorithms for Optimizing Performance provides an integrative overview of bio-inspired algorithms and their applications in the area of Wireless Sensor Networks (WSN). Along with the usage of the WSN, the number of risks and challenges occurs while deploying any WSN. Therefore, to defeat these challenges some of the bio-inspired algorithms are applied and discussed in this book. Discussion includes a broad, integrated perspective on various challenges and issues in WSN and also impact of bio-inspired algorithms on the lifetime of the WSN. It creates interdisciplinary theory, concepts, definitions, models and findings involved in WSN and Bio-inspired algorithms making it an essential guide and reference. It includes various WSN examples making the book accessible to a broader interdisciplinary readership. The book offers comprehensive coverage of the most essential topics, including:

Evolutionary algorithms Swarm intelligence Hybrid algorithms Energy efficiency in WSN Load balancing of gateways Localization Clustering and routing Designing fitness functions according to the issues in WSN. The book explains about practices of shuffled complex evolution algorithm, shuffled frog leaping algorithm, particle swarm optimization and dolphin swarm optimization to defeat various challenges in WSN. The author elucidates how we must transform our thinking, illuminating the benefits and opportunities offered by bio-inspired approaches to innovation and learning in the area of WSN. This book serves as a reference book for scientific investigators who shows an interest in evolutionary computation and swarm intelligence as well as issues and challenges in WSN.

A Practical Guide to Data Structures and Algorithms using Java - Sally. A Goldman 2007-08-23

Although traditional texts present isolated algorithms and data structures, they do not provide a unifying structure and offer little guidance on how to appropriately select among them. Furthermore, these texts furnish little, if any, source code and leave many of the more difficult aspects of the implementation as exercises. A fresh alternative to

Handbook of Chemoinformatics Algorithms - Jean-Loup Faulon 2010-04-21

Unlike in the related area of bioinformatics, few books currently exist that document the techniques, tools, and algorithms of chemoinformatics. Bringing together worldwide experts in the field, the Handbook of Chemoinformatics Algorithms provides an overview of the most common chemoinformatics algorithms in a single source.After a historical persp

Statistical Machine Learning - Richard Golden 2020-06-24

The recent rapid growth in the variety and complexity of new machine learning architectures requires the development of improved methods for designing, analyzing, evaluating, and communicating machine learning technologies. Statistical Machine Learning: A Unified Framework provides students, engineers, and scientists with tools

from mathematical statistics and nonlinear optimization theory to become experts in the field of machine learning. In particular, the material in this text directly supports the mathematical analysis and design of old, new, and not-yet-invented nonlinear high-dimensional machine learning algorithms. Features: Unified empirical risk minimization framework supports rigorous mathematical analyses of widely used supervised, unsupervised, and reinforcement machine learning algorithms Matrix calculus methods for supporting machine learning analysis and design applications Explicit conditions for ensuring convergence of adaptive, batch, minibatch, MCEM, and MCMC learning algorithms that minimize both unimodal and multimodal objective functions Explicit conditions for characterizing asymptotic properties of M-estimators and model selection criteria such as AIC and BIC in the presence of possible model misspecification This advanced text is suitable for graduate students or highly motivated undergraduate students in statistics, computer science, electrical engineering, and applied mathematics. The text is self-contained and only assumes knowledge of lower-division linear algebra and upper-division probability theory. Students, professional engineers, and multidisciplinary scientists possessing these minimal prerequisites will find this text challenging yet accessible. About the Author: Richard M. Golden (Ph.D., M.S.E.E., B.S.E.E.) is Professor of Cognitive Science and Participating Faculty Member in Electrical Engineering at the University of Texas at Dallas. Dr. Golden has published articles and given talks at scientific conferences on a wide range of topics in the fields of both statistics and machine learning over the past three decades. His long-term research interests include identifying conditions for the convergence of deterministic and stochastic machine learning algorithms and investigating estimation and inference in the presence of possibly misspecified probability models.

Algorithms and Theory of Computation Handbook - 2 Volume Set - Mikhail J. Atallah 2022-05-30
Algorithms and Theory of Computation Handbook, Second Edition in a two volume set, provides an up-to-date compendium of fundamental computer science topics and techniques. It also illustrates how the topics and techniques come together to deliver efficient solutions to important practical problems. New to the Second Edition: Along with updating and revising many of the existing chapters, this second edition contains more than 20 new chapters. This edition now covers external memory, parameterized, self-stabilizing, and pricing algorithms as well as the theories of algorithmic coding, privacy and anonymity, databases, computational games, and communication networks. It also discusses computational topology, computational number theory, natural language processing, and grid computing and explores applications in intensity-modulated radiation therapy, voting, DNA research, systems biology, and financial derivatives. This best-selling handbook continues to help computer professionals and engineers find significant information on various algorithmic topics. The expert contributors clearly define the terminology, present basic results and techniques, and offer a number of current references to the in-depth literature. They also provide a glimpse of the major research issues concerning the relevant topics Handbook of Discrete and Computational Geometry - Csaba D. Toth 2017-11-22
The Handbook of Discrete and Computational Geometry is intended as a reference book fully accessible to nonspecialists as well as specialists, covering all major aspects of both fields. The book offers the most important results and methods in discrete and computational geometry to those who use them in their work, both in the academic world—as researchers in mathematics and computer science—and in the professional world—as practitioners in fields as diverse as operations research, molecular biology, and robotics. Discrete geometry has contributed significantly to the growth of discrete mathematics in recent years. This has been fueled partly by the advent of powerful computers and by the recent explosion of activity in the relatively young field of computational geometry. This synthesis between discrete and computational geometry lies at the heart of this Handbook. A growing list of application fields includes combinatorial optimization, computer-aided design, computer

graphics, crystallography, data analysis, error-correcting codes, geographic information systems, motion planning, operations research, pattern recognition, robotics, solid modeling, and tomography.

Introduction to Computational Biology - Michael S. Waterman 2018-05-02
Biology is in the midst of a era yielding many significant discoveries and promising many more. Unique to this era is the exponential growth in the size of information-packed databases. Inspired by a pressing need to analyze that data, Introduction to Computational Biology explores a new area of expertise that emerged from this fertile field- the combination of biological and information sciences. This introduction describes the mathematical structure of biological data, especially from sequences and chromosomes. After a brief survey of molecular biology, it studies restriction maps of DNA, rough landmark maps of the underlying sequences, and clones and clone maps. It examines problems associated with reading DNA sequences and comparing sequences to finding common patterns. The author then considers that statistics of pattern counts in sequences, RNA secondary structure, and the inference of evolutionary history of related sequences. Introduction to Computational Biology exposes the reader to the fascinating structure of biological data and explains how to treat related combinatorial and statistical problems. Written to describe mathematical formulation and development, this book helps set the stage for even more, truly interdisciplinary work in biology.

Algorithms and Theory of Computation Handbook, Second Edition, Volume 1 - Mikhail J. Atallah 2017-05-31
Algorithms and Theory of Computation Handbook, Second Edition: General Concepts and Techniques provides an up-to-date compendium of fundamental computer science topics and techniques. It also illustrates how the topics and techniques come together to deliver efficient solutions to important practical problems. Along with updating and revising many of the existing chapters, this second edition contains four new chapters that cover external memory and parameterized algorithms as well as computational number theory and algorithmic coding theory. This best-selling handbook continues to help computer professionals and engineers find significant information on various algorithmic topics. The expert contributors clearly define the terminology, present basic results and techniques, and offer a number of current references to the in-depth literature. They also provide a glimpse of the major research issues concerning the relevant topics.

Exploratory Data Analysis with MATLAB - Wendy L. Martinez 2017-08-07
Praise for the Second Edition: "The authors present an intuitive and easy-to-read book. ... accompanied by many examples, proposed exercises, good references, and comprehensive appendices that initiate the reader unfamiliar with MATLAB." —Adolfo Alvarez Pinto, International Statistical Review "Practitioners of EDA who use MATLAB will want a copy of this book. ... The authors have done a great service by bringing together so many EDA routines, but their main accomplishment in this dynamic text is providing the understanding and tools to do EDA. —David A Huckaby, MAA Reviews Exploratory Data Analysis (EDA) is an important part of the data analysis process. The methods presented in this text are ones that should be in the toolkit of every data scientist. As computational sophistication has increased and data sets have grown in size and complexity, EDA has become an even more important process for visualizing and summarizing data before making assumptions to generate hypotheses and models. Exploratory Data Analysis with MATLAB, Third Edition presents EDA methods from a computational perspective and uses numerous examples and applications to show how the methods are used in practice. The authors use MATLAB code, pseudo-code, and algorithm descriptions to illustrate the concepts. The MATLAB code for examples, data sets, and the EDA Toolbox are available for download on the book's website. New to the Third Edition Random projections and estimating local intrinsic dimensionality Deep learning autoencoders and stochastic neighbor embedding Minimum spanning tree and additional cluster validity indices Kernel density estimation Plots for visualizing data distributions, such as beanplots and violin plots

A chapter on visualizing categorical data

Limits of Computation - Edna E. Reiter
2012-10-29

Limits of Computation: An Introduction to the Undecidable and the Intractable offers a gentle introduction to the theory of computational complexity. It explains the difficulties of computation, addressing problems that have no algorithm at all and problems that cannot be solved efficiently. The book enables readers to understand: What does it mean for a problem to be unsolvable or to be NP-complete? What is meant by a computation and what is a general model of a computer? What does it mean for an algorithm to exist and what kinds of problems have no algorithm? What problems have algorithms but the algorithm may take centuries to finish? Developed from the authors' course on computational complexity theory, the text is suitable for advanced undergraduate and beginning graduate students without a strong background in theoretical computer science. Each chapter presents the fundamentals, examples, complete proofs of theorems, and a wide range of exercises.

Machine Learning - Stephen Marsland
2011-03-23

Traditional books on machine learning can be divided into two groups- those aimed at advanced undergraduates or early postgraduates with reasonable mathematical knowledge and those that are primers on how to code algorithms. The field is ready for a text that not only demonstrates how to use the algorithms that make up machine learning methods, but